Computer Science – Non Statutory EYFS Curriculum				
	Programming	Information Technology	Digital Literacy	Online Safety
DM	Communication and Language Listening and attention-respond to what they hear with relevant questions or actions Understanding –follow instructions Personal, Social and Emotional Development Self-confidence and self-awareness- confident to try new activities	Expressive Arts Exploring and using media and materials safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture form and function Understanding the World- Technology-Select and use technology for a particular purpose Physical Development Moving and Handling-They handle equipment and tools effectively	Understanding the World- Technology-recognise that a range of technology is used in places such as homes and school.	Physical Development Health and Self-care -talk about whys to keep healthy and safe
Nursery	Begins to explore programmable or remote control toys : <i>Can you make Beebot?</i> Vocabulary : Remote control, robot, button, turn, go	Complete a simple program on the computer / Ipad [with support] : <i>Can you click on and move it to</i> Vocabulary: Computer, Ipad	Interest in real technology objects – camera, mobile phone, ipad Operate simple technology equipment - turn on CD player or similar: <i>What is</i> for? How does it work? Vocabulary: Button, flap, move, internet, camera	Understands they can use the internet to play and learn supported by a trusted adult Begins to talk about internet safety : <i>What</i> <i>do we do if we see something we don't</i> <i>like? Who should be with you when you</i> <i>are on the computer?</i> Vocabulary: Internet, safety
Reception	Program a toy to follow a specific route: <i>Can you make Beebot?</i> Use the keys to enter instructions into a BeeBot: <i>What do we press to make it go</i> <i>forward?</i> Move a toy forwards and backwards with a remote-control handset <i>Can you make</i> <i>it go forwards / backwards / reverse?</i> Vocabulary [Recap FS1 vocab]: Instruction, program, control, direction, forward, backward, Up, down, clear	Interacts with age appropriate software e.g. Simple City / Maths City Able to use different tools within a paint program (2Paint on Purple Mash) : <i>Can</i> <i>you click on the food and drag it over to</i> <i>the plate? Can you click and drag the</i> <i>letters to make your name?</i> Clicks and drags on a touch screen Vocabulary [Recap FS1 vocab]: Software, open, close, tools, click, drag, scroll, up, down	Use a range of technology Use technology for online research (eg google with adult support): <i>Which word</i> <i>should I type into Google to search for?</i> Prints work with adult support and know that it matches what is on screen : <i>How do</i> <i>we print it out?</i> Selects online music with adult support : <i>What track are we listening to for tidy up</i> <i>time this week?</i> Vocabulary [Recap FS1 vocab]: Google, search, image, icon, print, online	Uses the internet safely with adult supervision: What should we do if we see a picture that we don't like? Who should be with us when we are on the computer? Vocabulary [Recap FS1 vocab]: Internet, safety, supervision, picture, adult, red cross